

***Certified  
Naval Battle Groups***



# **Optimizing Manpower and Maximizing Effectiveness through Warfighter Centered Design**

Christi Adams

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# Problems of Today

## Poor Design Impacts...

Operations, Maintenance,  
Logistics, Safety



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Training, Morale, Recruiting,  
Retention, Quality of Life...

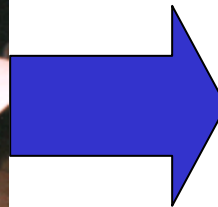
**Knowledge &  
Decision Superiority**

**Our Ability to Know, Fight, and Win**

# How do we change this?

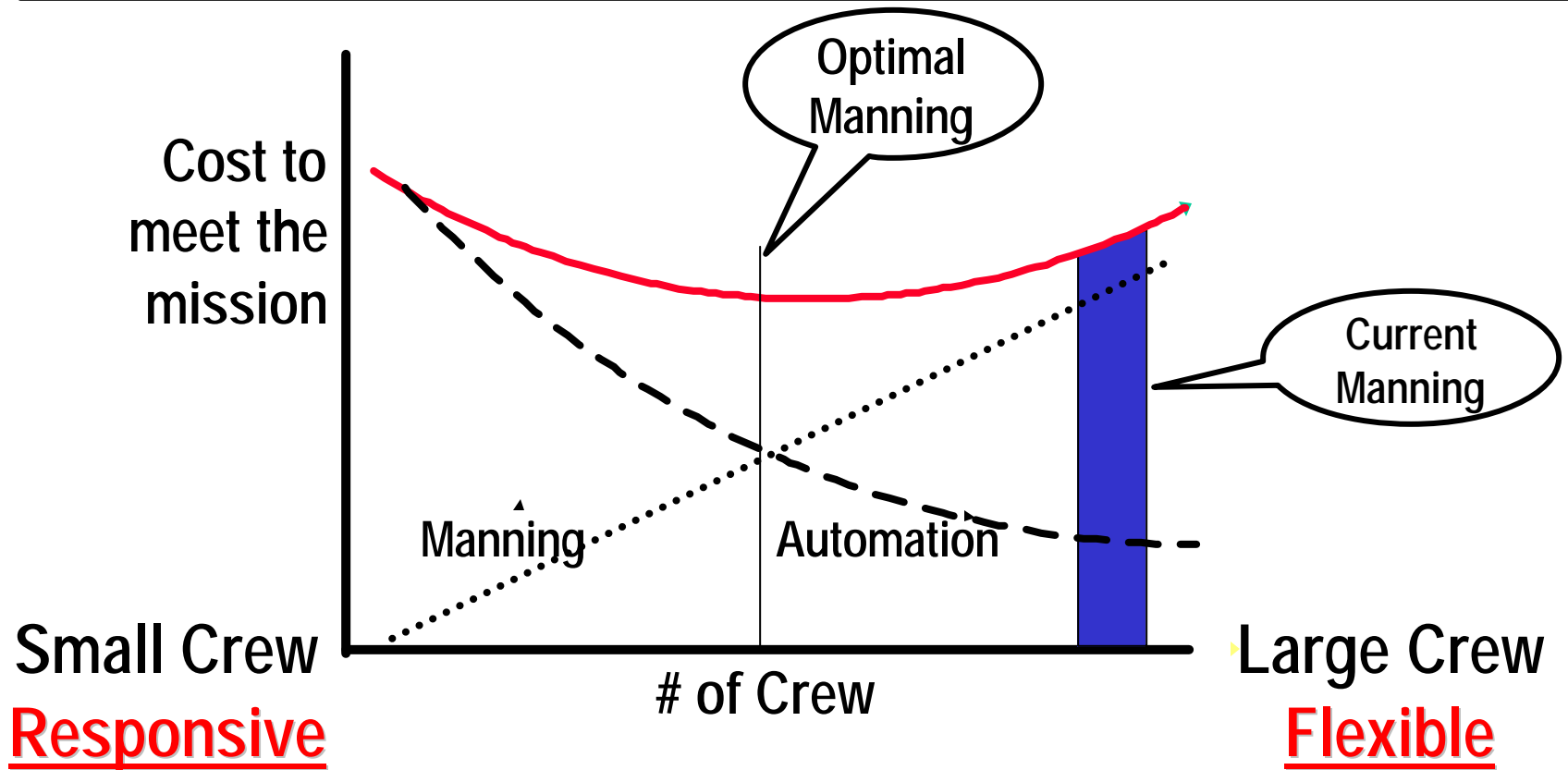
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- Apply our understanding of...
  - Human Capabilities and Limitations...
  - How technology can benefit, impact...how it should be applied...
- Follow a structured systems engineering process



**On Time, Within Budget, Meeting the Needs**

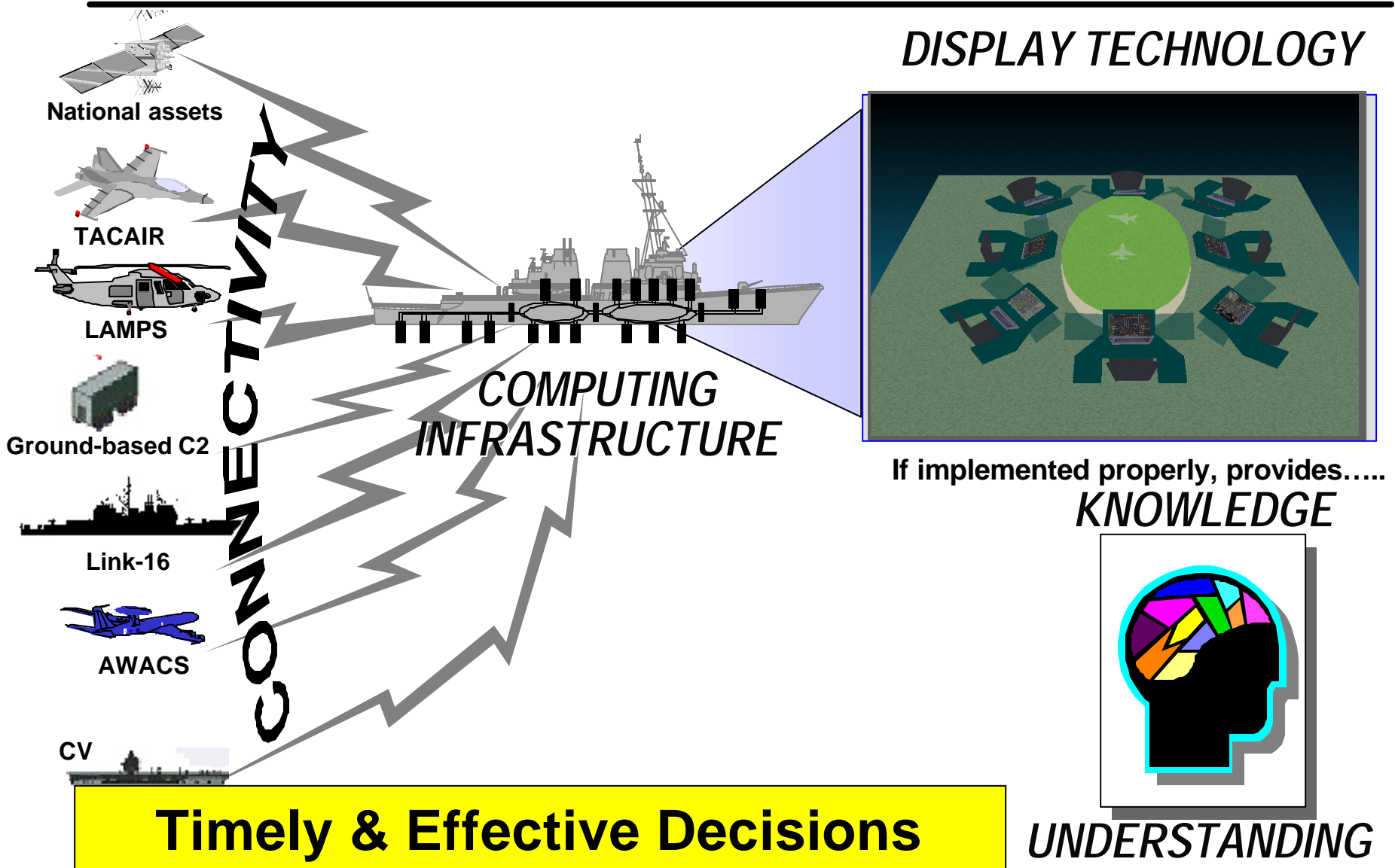
# Optimal Manning



↑ Total System Performance and Life Cycle Cost ↓

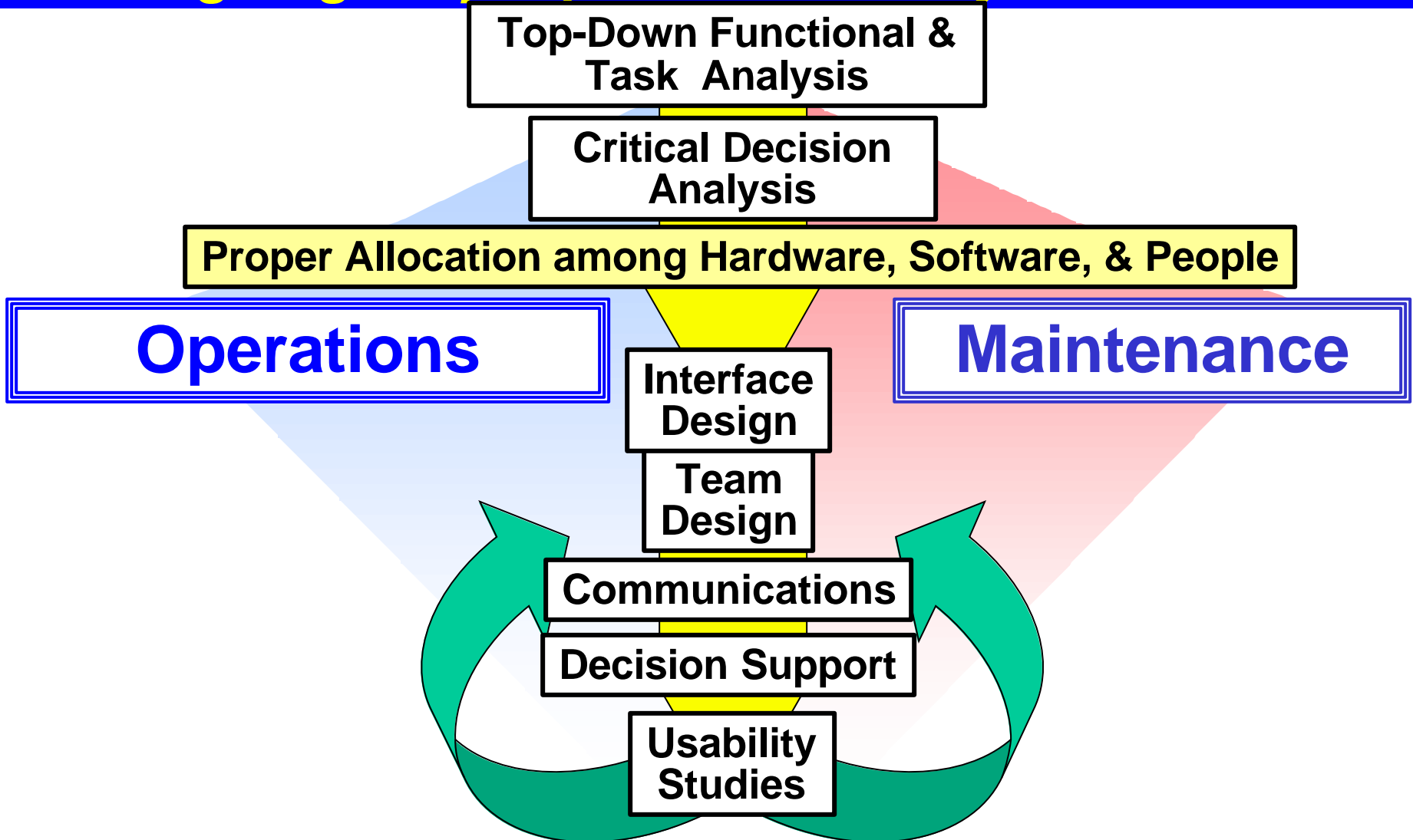


# Knowledge Superiority



# *Warfighter-Centered Design Approach*

*Designing for people as critical system elements*



# Warfighter Centered Design Approach

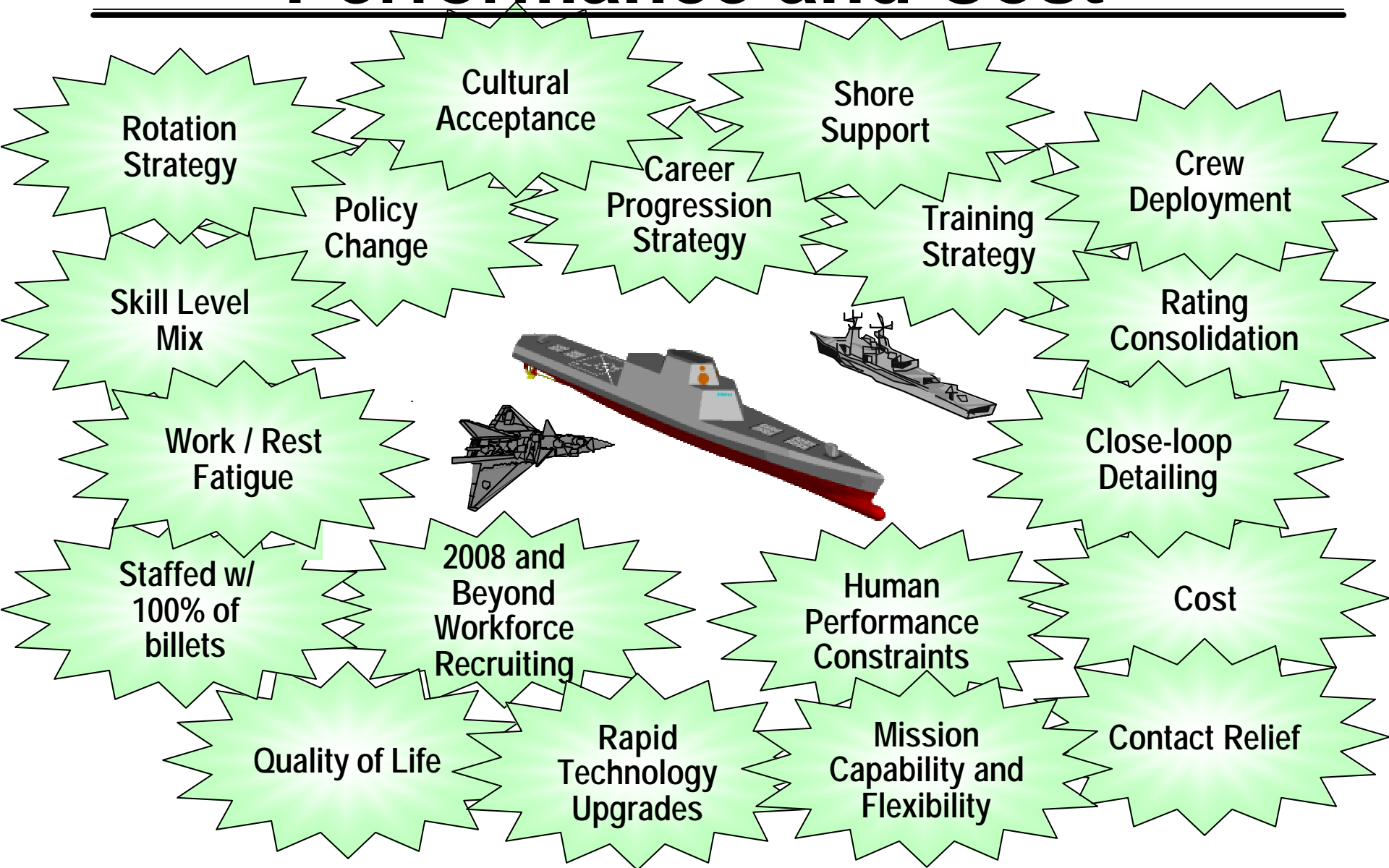
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***Warfighter Involvement Throughout...***

# Key Areas and Influences on Performance and Cost

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# Examples



**Manning Affordability Program:**  
*AEGIS Comparison Manning Reduction*  
**Communications Study**

The background image is a dark aerial photograph of a coastal region. It features a network of blue lines representing communication or data links, connecting various nodes marked with small colored squares (red, green, blue, and purple). The nodes are distributed across the land and along the coastline. The text is overlaid on this image in white, with the title and subtitle in bold and the subtitle in italics.

# Manning Affordability Program

## *Job Design*

**Program Executive**  
RDML C. Hamilton  
**Program Manager**  
RDML T. Bush  
**Project Manager**  
Mr. R. Bost, PEO (S)

## *Process*

**Enable at least a 2-to-1 combat systems manning reduction with sustained performance**



***HUMAN Performance  
Models and Metrics***

[www.manningaffordability.com](http://www.manningaffordability.com)



Office of Naval Research  
PEO(S)  
DD21  
NAWCTSD



NAVSEA Dahlgren



Systems Center  
San Diego



ATRC

NRL, NSMRL

SPAWAR

APTIMA



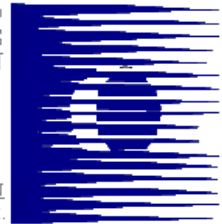
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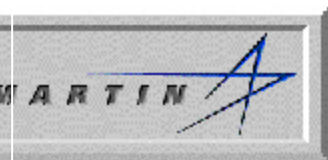
MAAD

PSE

RAYTHEON



Raytheon



ACS/Synetics

SARNOFF



Aptima  
HUMAN-CENTERED  
ENGINEERING

# Human Centered Design

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Results of Designer Task Analysis and new Human-Centered Design process have been approved and incorporated into the following standards and documentation...  
(all funded & maintained by external sources)

IEEE 1220 Systems Engineering Standard, 12/99

ISO 15288 International Standard for System Life Cycle Processes  
Comments Approved for Update in 01

Human Engineering Chapter for  
“International Encyclopedia of Ergonomics and Human Factors”, 6/00

International Council on Systems Engineering (INCOSE)  
System Engineering Handbook, Appendix on Human Engineering, 12/00

Manning Affordability Web Resource for Designers - linked from DD21

Capability and Maturity Model (CMM) for Systems Engineering

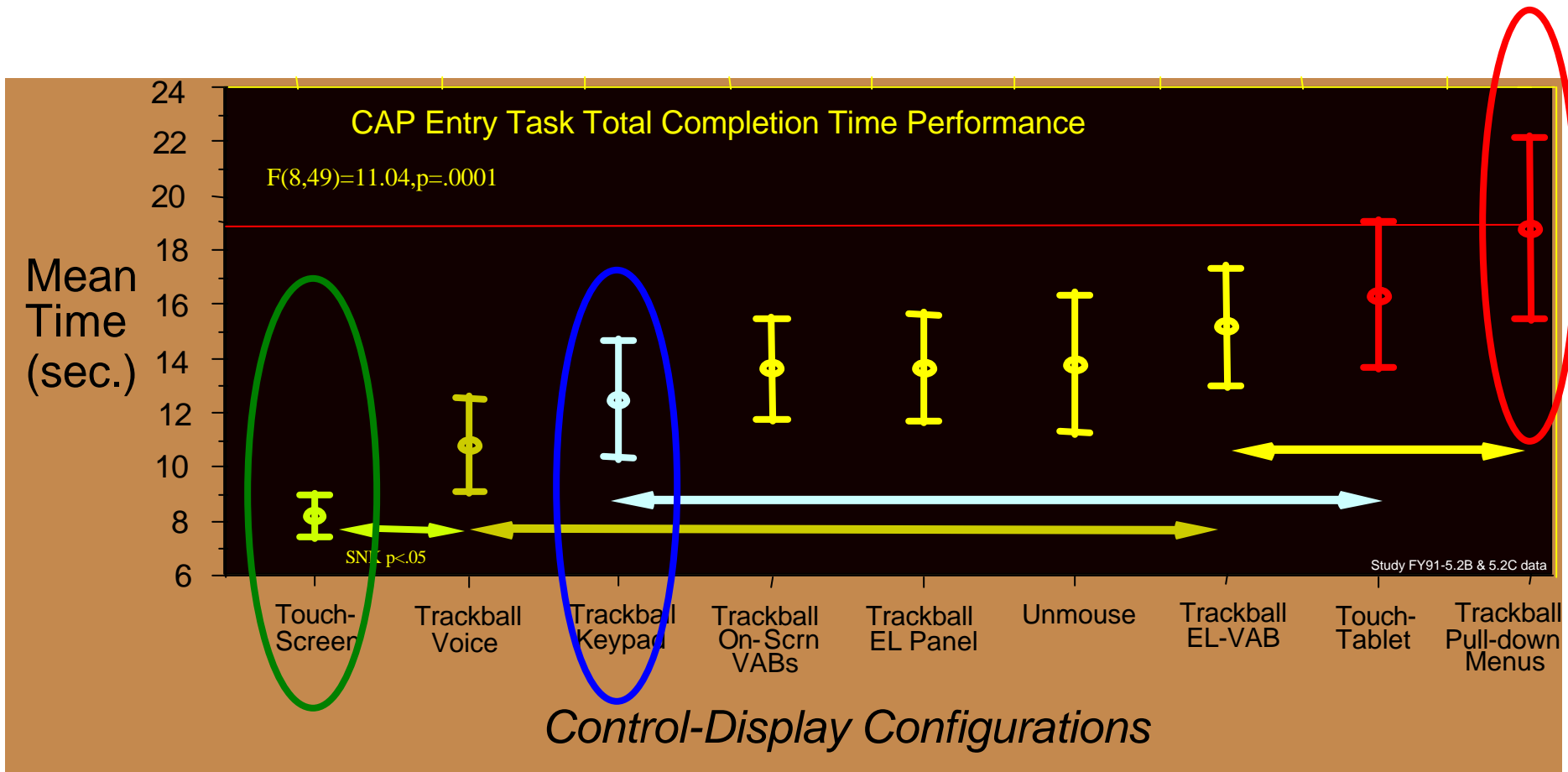
***Institutionalize the Process***



# Example: Consoles



# Example: Controls



# Manning Affordability Goal

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Demonstrate that  
human-centered design  
approach & advanced multimodal  
technologies  
can support a 50% manning reduction  
for CIC Air Defense Warfare

***Performance must be equal to or better  
than with current designs***

# Fleet Testing is Critical!

**INDIVIDUAL USABILITY TESTING**

**TEAM TESTING - ADW**

**SWOS Newport**

Norfolk VA  
Wallops Island VA

**San Diego**

**Dahlgren**





# Team Testing Phase I

## Aegis Teams-Existing HCI

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# Team Testing Phase 2 Fleet Teams in ICE Comparison Study Results:

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- On a subset of ADW functions, Build 1 allows 50% reduction in team size with
  - performance equal to or better than Aegis teams
  - lower perceived workload
  - better Situation Awareness and Assessment



**Positive Impact on Warfighter Performance  
w/50% Manning Reduction  
& very limited training**

# Example: Communications

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TF/TG Command

SAR-1

ANGLICO TAC 1

ARG TGT

LF CMD 1

ARG Admin

International Air Distress

*Enable future Naval operators to handle  
required comms circuits, while  
simultaneously performing primary  
warfighting tasks*

LF CMD 2

DataLink Coordination

Launch Coordination

HawkLink

Sea Warfare Control and Reporting

# Results

## (# of Active Circuits)

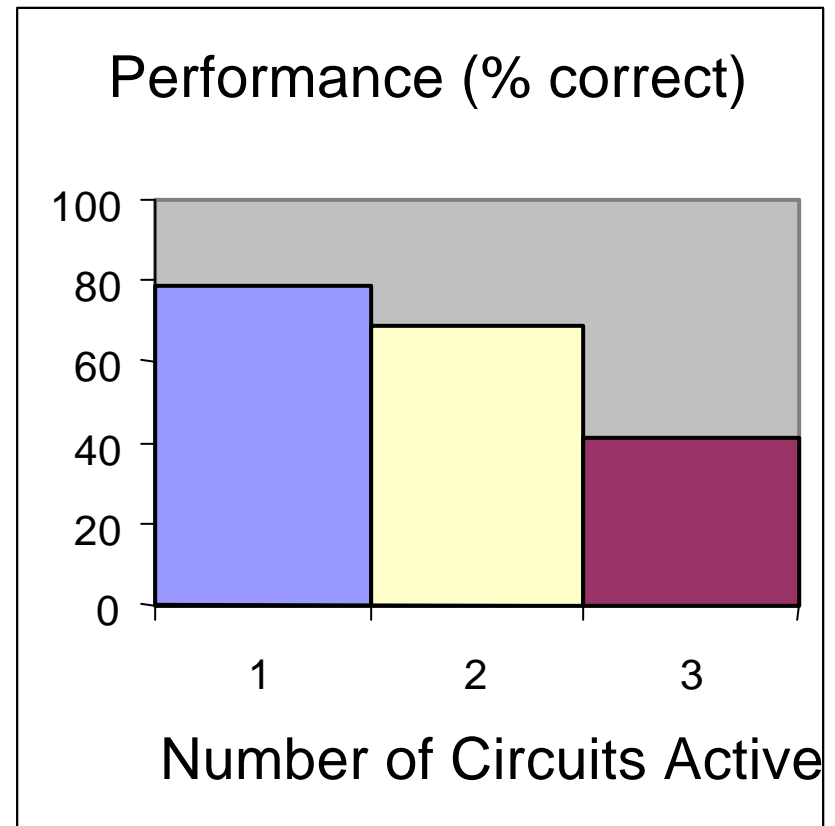
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Expectation:

- Performance will decrease as active circuits increases

Finding:

- Performance drops significantly at 3 concurrently active circuits



**Performance only 80% with just one circuit**



# Results

## (Speech To Text)

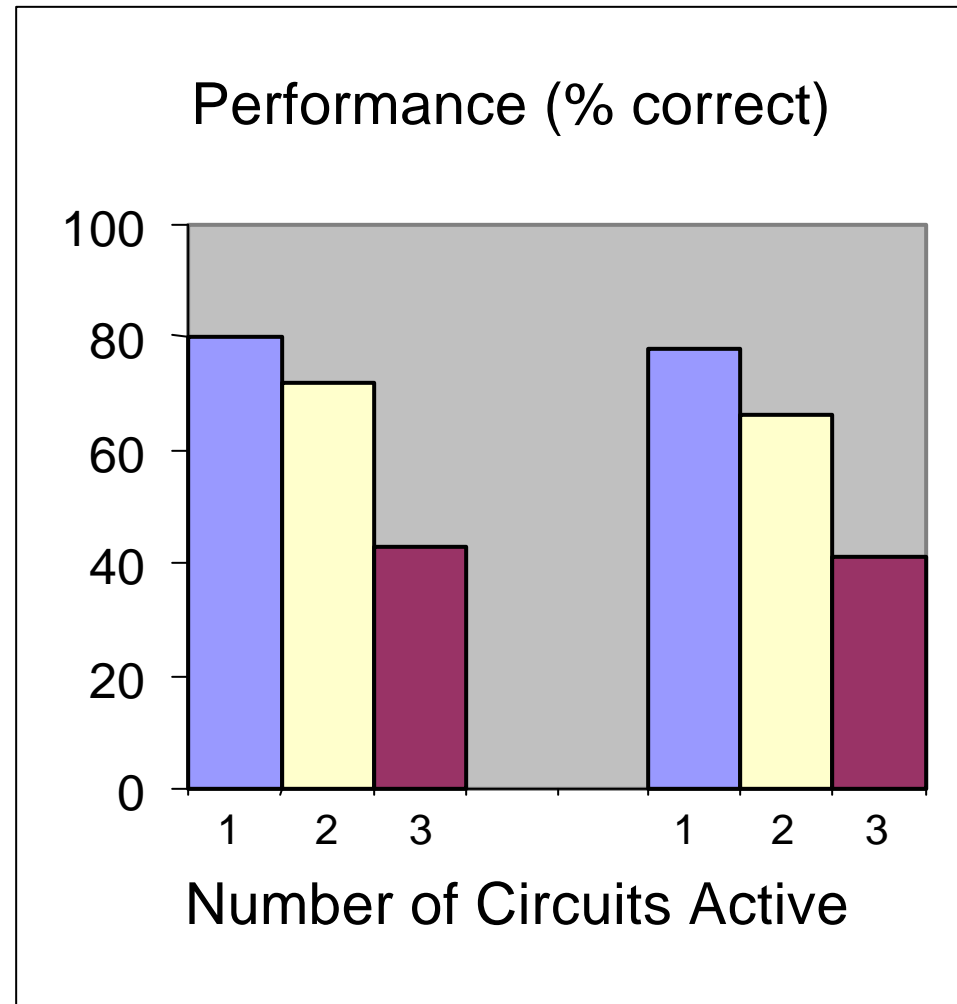
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Expectation:

- Speech-to-text window will improve performance

Finding:

- There is no measurable performance difference



# ICE Human Performance Assessments

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Integrated Command Environment (ICE)



Decision  
Superiority

Knowledge Superiority

Communications

Manning Optimization

Flexibility

Redundancy

Technology

**Validated Concepts**  
**Warfighters/Industry/Academia**  
**S&T/R&D/Systems**

# ICE Products

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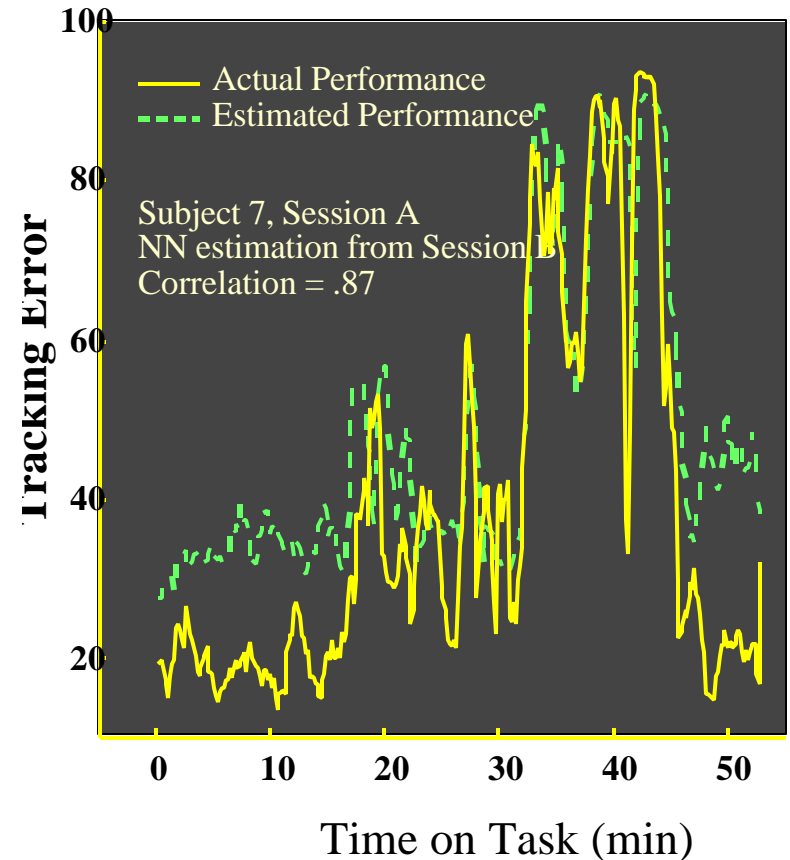
- Concept Demonstration
- Design Development
- Performance Assessment
  - Tactical Command Focus
  - Individual & Team
- HSI Research
- Standards / Training
- Human Performance Models
- Exercise Node



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**NRAC 2001 Technology Insertion Panel  
recommends ICE as  
Center for Human Factors Issues**



**Real Warfighters  
Realistic Tests**



# Test Event

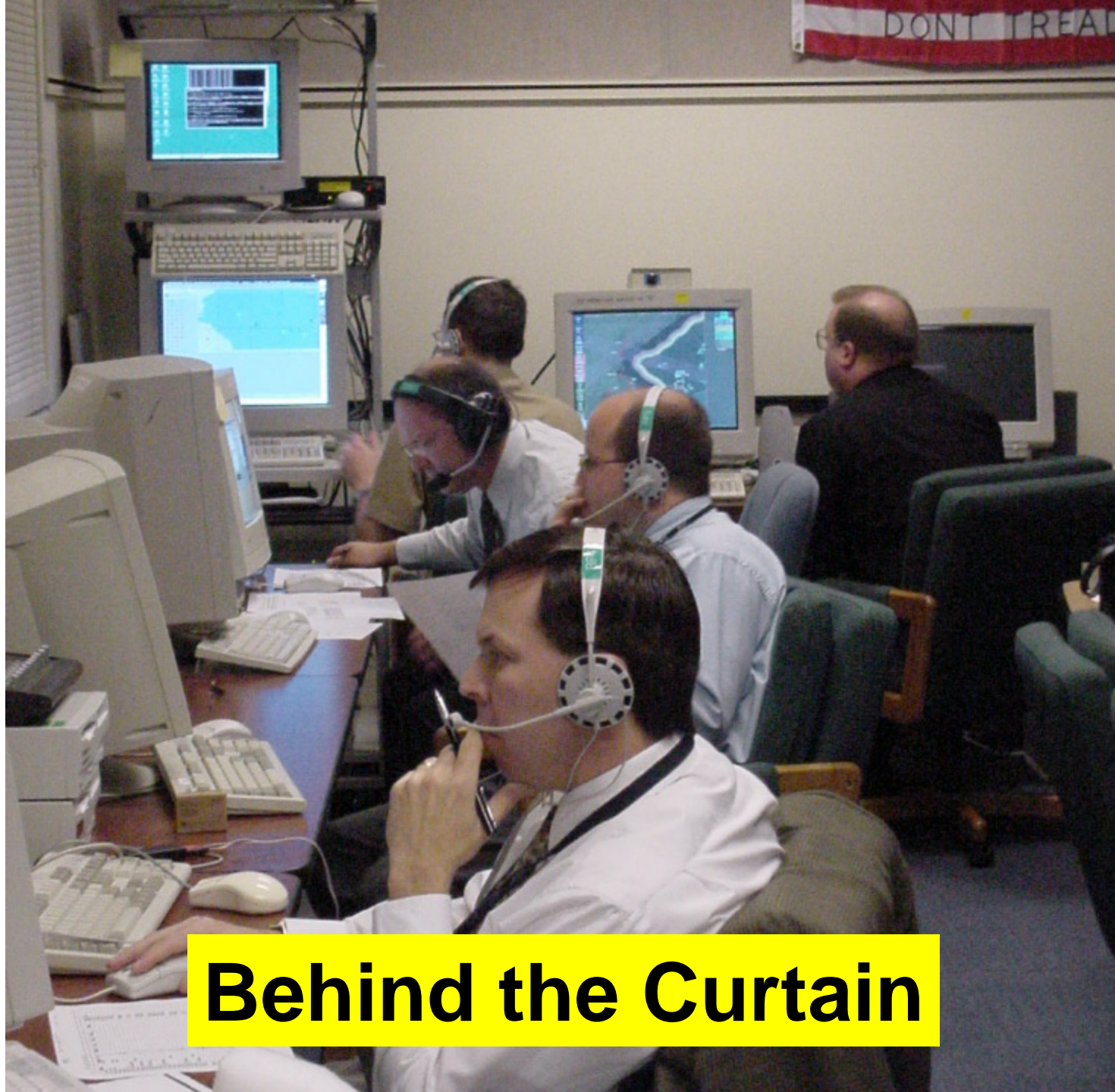






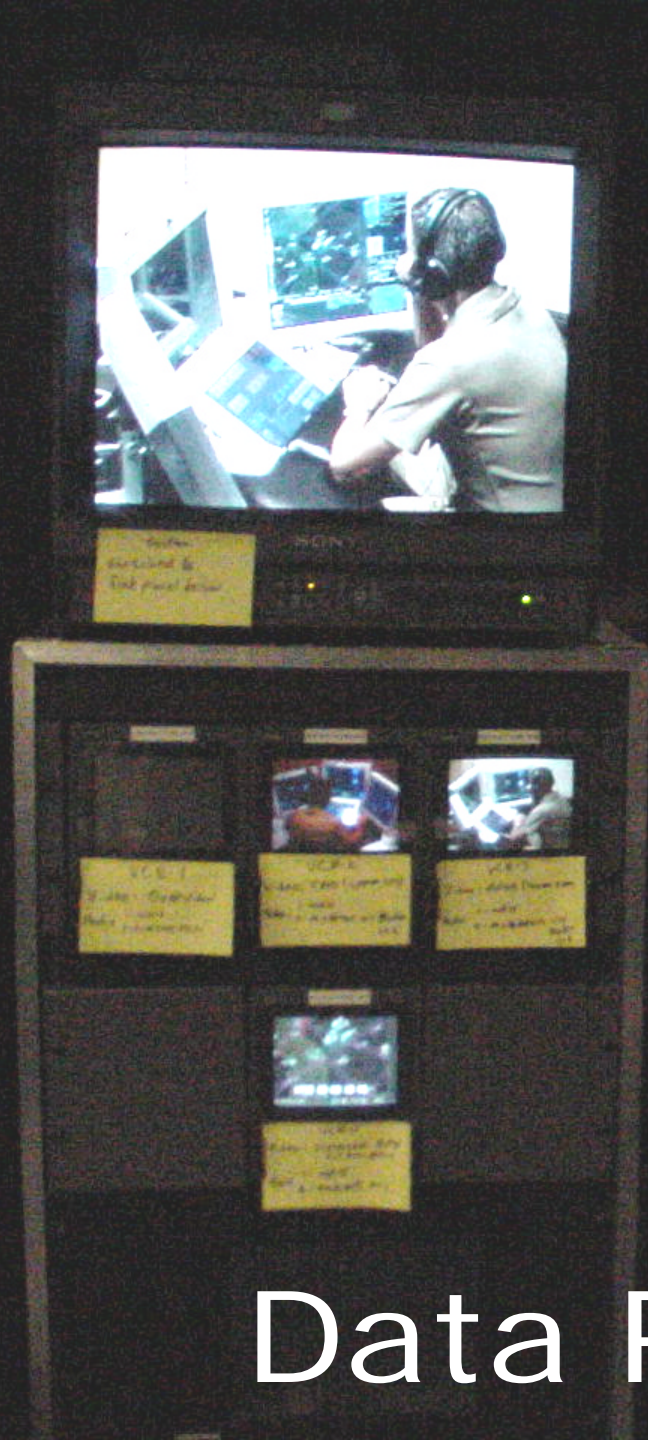
Test Event





**Behind the Curtain**





Data Recording





DEBRIEF

# Warfighter Centered Design

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- New Engineering Process
  - Treat Human as Integral Part of the System
- Advanced Engineering Environment
  - Develop Human Engineering Tools / Policies / Standards / Prototypes
  - Integrate Hardware / Software / Human Engineering Disciplines
- Performance Testing in Realistic Environments to Validate Designs

**The Sailor  
Is Engineered Into the System  
From the Beginning**



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